

Mirko has developed his own video game. The game has **N** levels and each successfully completed level is worth a certain number of points, which add up to the player's total score on an online rank list of all players. Mirko has ordered his levels **by difficulty** from the easiest to the most difficult, but he has made a mistake and made some difficult levels worth less points than some of the easier ones.

To overcome this problem, Mirko has decided to **reduce** the number of points for certain levels with the goal of making the point sequence **strictly increasing** (so in the end easier levels are worth less points than the difficult ones).

Help Mirko fix his video game in such a way that the **total number of points reduced is minimal**. Final points have to be positive. You can assume that a solution exists for each test case.

### **INPUT**

The first line of input contains one positive integer **N** ( $1 \leq \mathbf{N} \leq 100$ ), the number of levels.

The next **N** lines contain positive integers less than 20 000, the number of points that Mirko has associated with each level, from the first to the last level.

### **OUTPUT**

The first and only line of output should contain one number - the minimum total number of points Mirko has to subtract to fulfill requirements given in the task statement above.

### **SAMPLE TESTS**

<b>input</b>	<b>input</b>
3	4
5	5
5	3
5	7
<b>output</b>	<b>output</b>
3	6