



## Task Ekspert

The group stage of the World Cup has ended, the teams are ready for the knockout stage, and many experts are trying to figure out the next world champion. One of them is Boris, the man who correctly determined the last four world champions.

*Lower the chances of this team because they have a player of Barcelona, raise the chances of that team because they have the captain of Real Madrid... - Boris is calculating - Now I only need to multiply the integers  $x$  and  $y$ , and then I can announce the next world champion.*



The audience suddenly got very quiet. They are impatiently waiting to know if Croatia is going to win.

Boris will multiply  $x$  and  $y$  using his famous method of four registers.

He has four registers: A, B, C and D. Initially they have the values:  $x$ ,  $y$ , 0 and 1, respectively. The only operation he is allowed to do is summing up two registers (possibly the same) and storing the result in one of the registers. Each of the registers can have the value of at most  $2 \cdot 10^{18}$ .

He doesn't want the audience to wait too long, so he can make at most **100** of such operations.

Help him determine the operations he needs to do, and in which of the registers will the final result be stored.

### Input

The first and only line contains positive integers  $x$  and  $y$  ( $1 \leq x \cdot y \leq 10^{18}$ ), the numbers Boris needs to multiply.

### Output

In the first line output the integer  $n$  ( $0 \leq n \leq 100$ ), the number of operations Boris needs to do.

In the  $i$ -th of the following  $n$  lines output the operation in the format **R1 R2 R3**, where  $R_j$  is the label of the register (A, B, C or D), and the operation means the sum of R1 and R2 will be stored in R3.

If there are multiple correct solutions, output any of them. The solution **doesn't** need to have the minimal number of operations.

### Scoring

Subtask	Points	Constraints
1	14	$x, y \leq 50$
2	14	$x \cdot y \leq 10^4$
3	42	No additional constraints.



## Examples

**input**

1 2

**output**

1  
A A A  
A

**input**

3 2

**output**

6  
D C C  
D C C  
D C C  
D C C  
D C C  
D C C  
D C C  
C

### Clarification of the first example:

The values of the registers (A, B, C, D) after the  $i$ -th operation are:

0: (1, 2, 0, 1) - initial state

1: (2, 2, 0, 1) - after the operation A A A

The product of 1 and 2 is in the register with label A.

### Clarification of the second example:

The values of the registers (A, B, C, D) after the  $i$ -th operation are:

0: (3, 2, 0, 1) - initial state

1: (3, 2, 1, 1) - after the operation D C C

2: (3, 2, 2, 1) - after the operation D C C

3: (3, 2, 3, 1) - after the operation D C C

4: (3, 2, 4, 1) - after the operation D C C

5: (3, 2, 5, 1) - after the operation D C C

6: (3, 2, 6, 1) - after the operation D C C

The product of 2 and 3 is in the register with label C.